Basic geometrical definitions and constructions



 8. Equilateral triangle A triangle with all sides equal and all angles equal to 60°. r = AC = BC = AB 	A B C
9. Quadrilateral A four-sided polygon	
10. Square Regular quadrilateral, i.e. all sides are equal and all angles are equal to 90°.	
11. Rectangle A quadrilateral with all angles equal to 90° and opposite sides equal and parallel.	
12. Parallelogram A quadrilateral with opposite sides equal and parallel.	
13. Regular hexagon A six-sided polygon with all sides equal and all angles equal to 120°.	r r
14. Circle A set of points in a plane whose distance <i>r</i> (radius) from a fixed point <i>S</i> (centre) is constant.	<i>c</i> .

15. Tangent line to the circle at the point lying on the circle A line that touches the circle at exactly one point.	
16. Thales's theorem (circle) If <i>AB</i> is the diameter of the circle and <i>C</i> is a distinct point on the circle, the angle $\angle ABC$ is a right angle.	
17. Tangent line to the circle from the point lying outside the circle A line that touches the circle at exactly one point.	
18. Axial symmetry A symmetry around an axis. The axially symmetric figure can be obtained by rotating of the original figure around the axis (by 180°).	
19. Central symmetry A symmetry around a point. The centrally symmetric figure can be obtained by rotating of the original figure around the point by 180°.	c
20. Top view, front view of a cube Top/front view (in Monge projection) is an orthogonal parallel projection of a cube onto a horizontal/frontal plane of projection.	

21. Top view, front view of a sphere Top/front view (in Monge projection) is an orthogonal parallel projection of a sphere onto a horizontal/frontal plane of projection.	
22. Top view, front view of a cylinder Top/front view (in Monge projection) is an orthogonal parallel projection of a cylinder onto a horizontal/frontal plane of projection.	
23. Top view, front view of a cone Top/front view (in Monge projection) is an orthogonal parallel projection of a cone onto a horizontal/frontal plane of projection.	
24. Top view, front view of a torus Top/front view (in Monge projection) is an orthogonal parallel projection of a torus onto a horizontal/frontal plane of projection.	
25. Ellipse A set of points in a plane the sum of whose distances from two fixed points F_1 and F_2 (the foci) is equal to the length of major axis of the ellipse $ AF_1 + AF_2 = 2a$	F_1 a F_2
26. Parabola A set of points in a plane that are equidistant from a fixed point <i>F</i> (focus) and a fixed straight line <i>d</i> (directrix),	A A A
27. Hyperbola A set of points in a plane the difference of whose distances from two fixed points F_1 and F_2 (the foci) is equal to the length of major axis of the ellipse $ AF_2 - AF_1 = 2a$	F_1